

FIG. 2

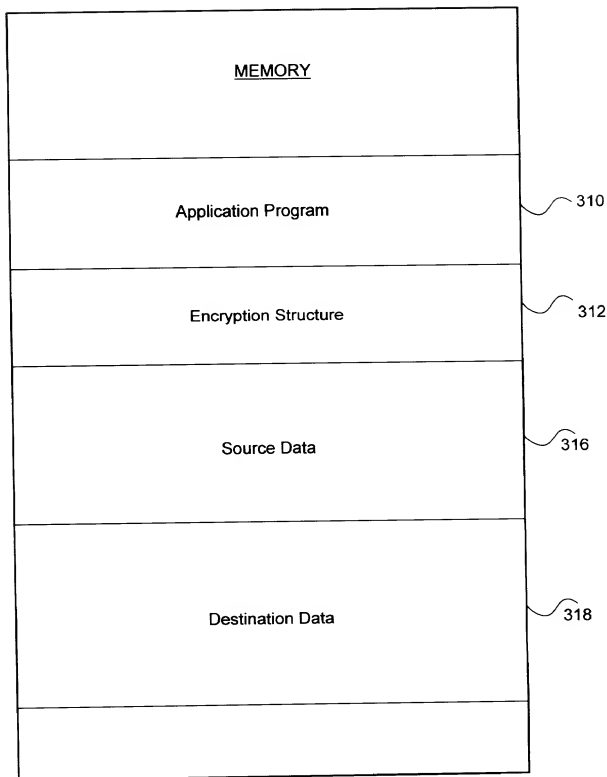


Fig. 3

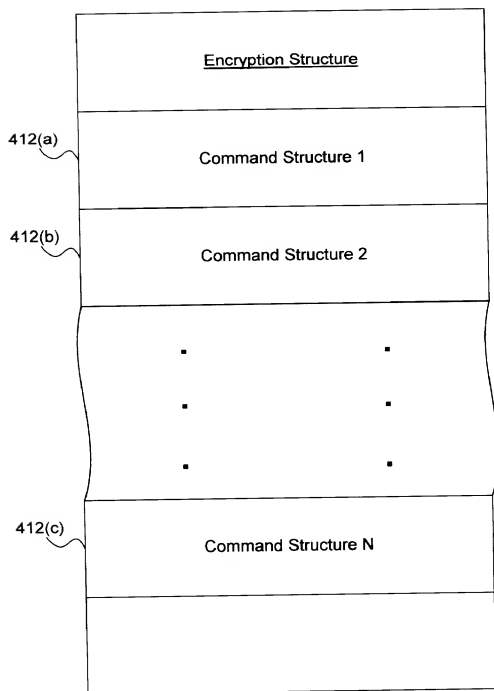
312

FIG. 4

Command Structure

```
typedef struct DMA_Cmd
{
    unsigned controlStatus; ~ 538
    unsigned int sourceAddr; ~ 516 // Starting source address
    unsigned int destAddr; ~ 522 // Starting destination address
    unsigned int byteCount; ~ 526 // Number of bytes to transfer
    DMA_Cmd *nextDMACmd; ~ 526 // Ptr to next command struct
} DMA_Command;
```

FIG. 5

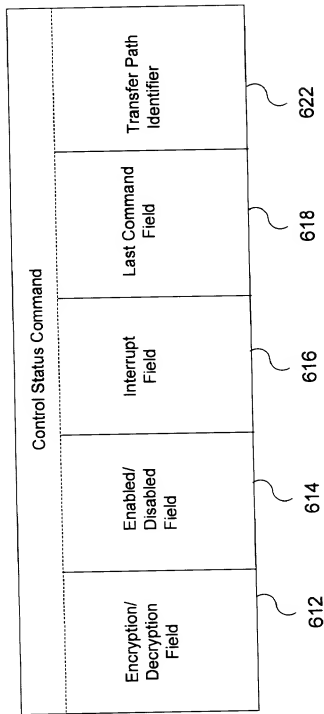


FIG. 6

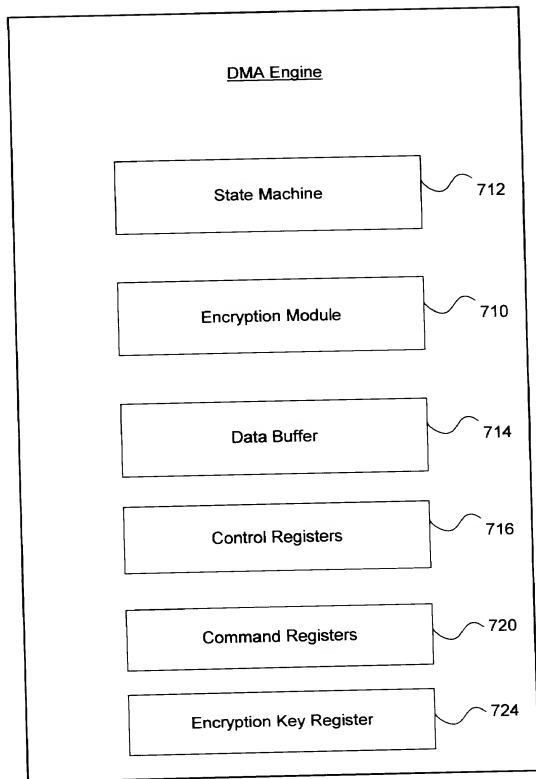


Fig. 7

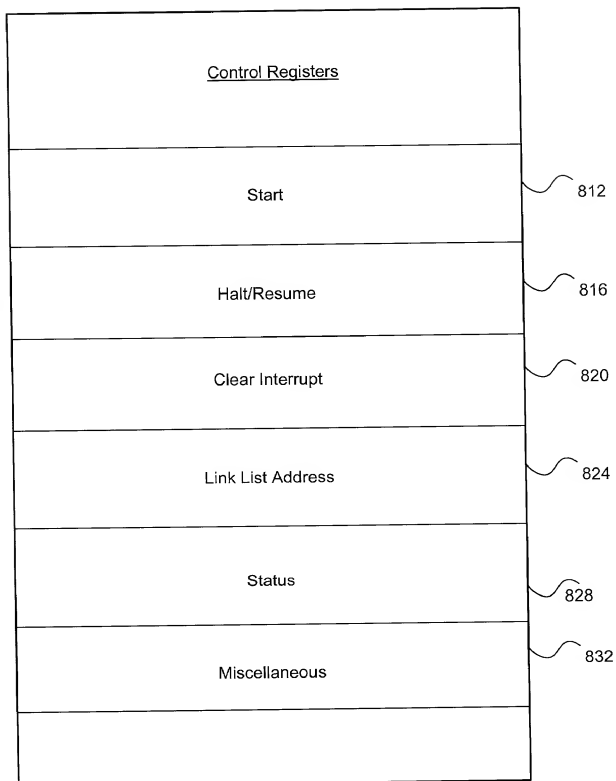


Fig. 8

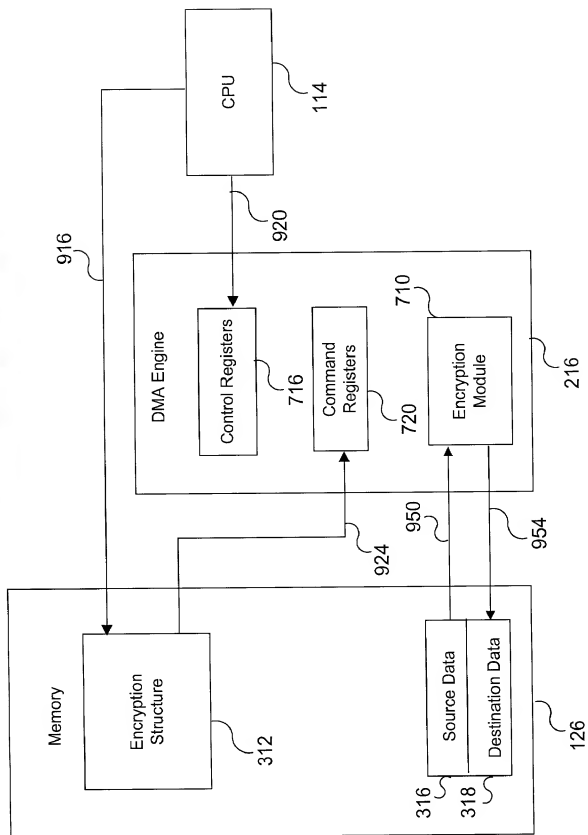


FIG. 9

10/10

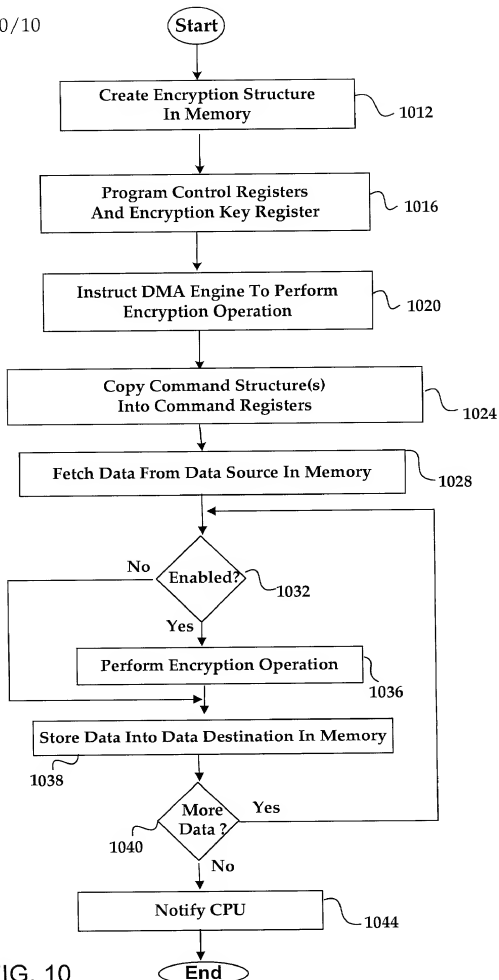


FIG. 10